E-Sports(BGMI)

1. Player must have gold 5 and above tier.

2. You are not allowed to share or use another person's game account.

3. Cheaters will be disqualified

4. BGMI will be played in Battle Royale mode, TDM mode

5. Battle royale will be hosted in all three modes – squad, duo, solo

6. Players can participate in squad,duo,solo separately

7. Teams will get points on two basis- placement point and kill points

8. Placement points :

   - 1st place – 15 points

   - 2nd place – 12 points

   - 3rd place – 10 points

   - 4th place – 8 points

   - 5th place – 6 points

   - 6th place – 4 points

   - 7th place – 2 points

   - 8th – 12th place – 1 point

   - 13th – 16th place – 0 points

E-Sports(BGMI)

9. Kill Points – 1 point

10. In case of a tiebreaker, the team with the higher placement points is prioritized.

11. If less than 100 players will register then only points of battle royale will be considered

12. If more than 100 players will register then players will be distributed equally in "n" number of battle royale randomly & winner of each battle royale will play TDM mode to become champions:

- N= 1 if 0< players < 100

- N=2 if 100< players < 200

- N= 3 if 200< players < 300

- **-**For example 40 team registered, then number of player is 160 2 battle royale will be held with 20 team each chosen randomly, top 4 performer from each BR will compete with each other in TDM mode the placements in TDM mode will be final placements and winners will be chosen according to TDM mode placements

E-Sports(BGMI)

13. TDM mode will be played by knockouts system, top 4 teams/players of battle royale will be competing in TDM mode

14. Entry fee for the tournament will be –

    Solo - ₹75 per person

    Squad - ₹300 per squad: Maximum 5 members per squad

E-Sports(Valorant)

1. A player can have only one Valorant account active on their account. Valorant/ Riot I'd, and it must be eligible to play competitive matches

2. You are not allowed to share or use another person's game account.

3. Each team's roster will be allowed to have 5 main players and 1 substitute. Once the tournament starts, you cannot replace any player.

4. A substitute player may only be added before the Tournament Start

5. Each team must be in game lobby 5 min before match starts, if any technical issue has happen it should be resolved within 15 min.

6. If any team is not able to resolve its connection or missing player within 15 min they will lose the match automatically.

7. The IGL(in game leader) will be responsible for punctuality of their team and their stable connectivity.

8. Tournament will start with knockout matches followed by double elimination matches

9. All registered team will be playing knockout matches until Top 8 teams will be left

E-Sports(Valorant)

10. Each match will be best of 3 maps in knockouts

11. Top 8 team will now play by double elimination bracket

12. Teams previously from same group will now be placed on opposite side of bracket

13. Each match will be best of 1 map in double elimination bracket except semi-final and final

14. Semi final and final will be best of 3 and 5 maps respectively

15. Standard map ban procedure will be followed.

16. Map pool will be – ascent, bind, lotus, haven, split, breeze, icebox

17. In case of any other discrepancy decision of the ENERGIA committee will be considered final.

18. Entry fee for the tournament will be –

    Squad - ₹300 per squad